

Plungeinteractive



STARSHOT

Smart Software Solutions

**GREAT SOFTWARE
FOR ALL PLATFORMS**

WHO ARE WE?

YOUR SOFTWARE DEVELOPMENT TEAM

Software development company founded in February **2011** in the area of **Barcelona** (Spain).

30 employees including programmers, producers, artists and designers.

Privately held company.

CORPORATE HISTORY

2011 - Company founded in by Jesus Bosch and private investors.

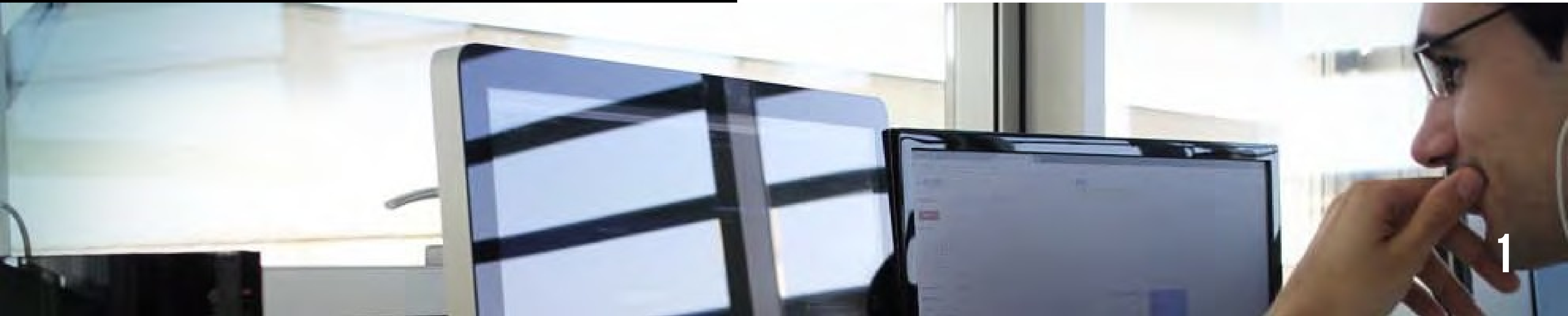
2012 - Lleida Net, a public stocks company, invest in Plunge Interactive.

2013 - Plunge experiments a rapid growth thanks to the success of some of its games developed for clients.

2014 - It becomes the provider of big brands such as EA, Social Point, Gamevil, Game House, etc. Its EBITDA is x3 than the previous year.

2015 - The american game studio Space Inch is investor of Plunge Interactive and is rebranded to Starloop Studios.

2016 – Opening of a new subsidiary named Starshot.





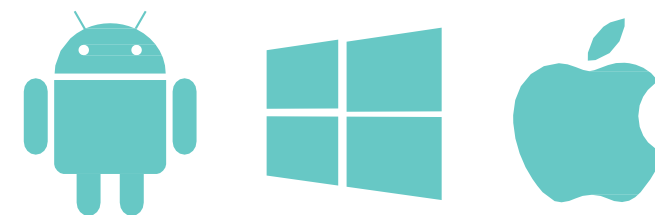
FULL SERVICE DEVELOPMENT

Work for hire / outsourcing

- Production
- App Design
- 2D & 3D Art
- Programming
- QA & Testing

PLATFORMS

Mobile



- iOS
- Android
- Windows Phone
- Windows Store
- Windows 10

Web



- Back End
- Front End
- eCommerce
- UI and UX design

Desktop



- Windows
- Mac

Console

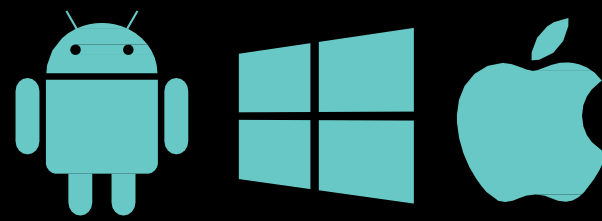


- Xbox One



TECHNOLOGIES

Native app development



- iOS
- Android
- Windows 8 / Windows Phone
- Windows Store

Web development



- .NET
- HTML5
- CSS3
- Javascript
- Wordpress
- Joomla
- Prestashop
- Etc.

Cross platform



- Xamarin
- Xamarin Forms

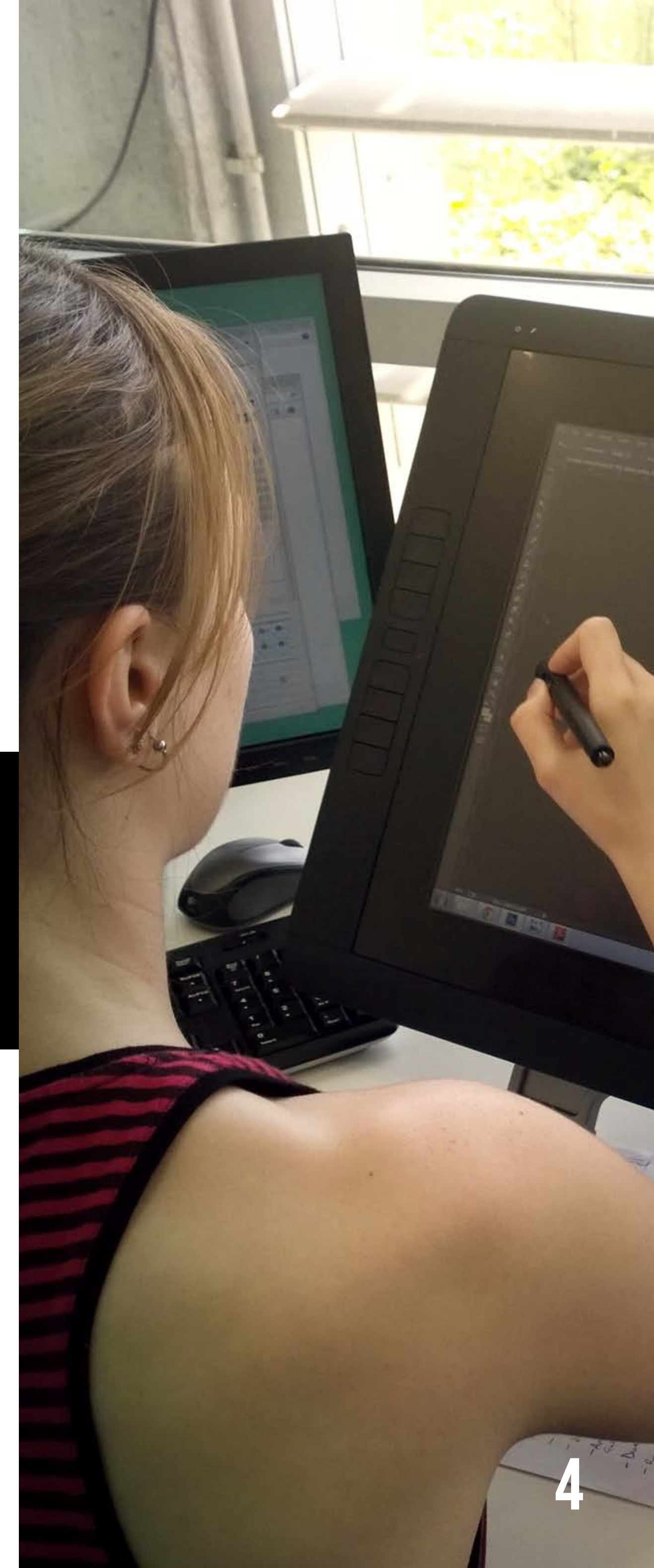
EXTEND YOUR TEAM WITH FLEXIBILITY

AN EXTENSION OF YOUR TEAM

ENGLISH SPEAKING DEVELOPERS

SAFE DEVELOPMENT ENVIRONMENT

- Surveillance guards
- Alarm system
- Surveillance cameras
- High speed internet connection



FEATURED



CLIENTS



VR PROJECTS

BEDTIME VR. STORIES

**FEATURED ON THE VERGE AND
TECHCRUNCH**

**SPONSORED BY SAMSUNG &
EMBRACED BY THE MEDIA**



Samsung Made VR Bedtime Stories for Kids and Parents Who Can't Be Together in Person Live storytelling app places them in the same fantasy By Tim Nudd

Samsung 'Bedtime VR Stories' might be the perfect remote parenting app

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PROJECTS & CLIENTS

B-OIL



PROJECTS & CLIENTS

TOP TRACK



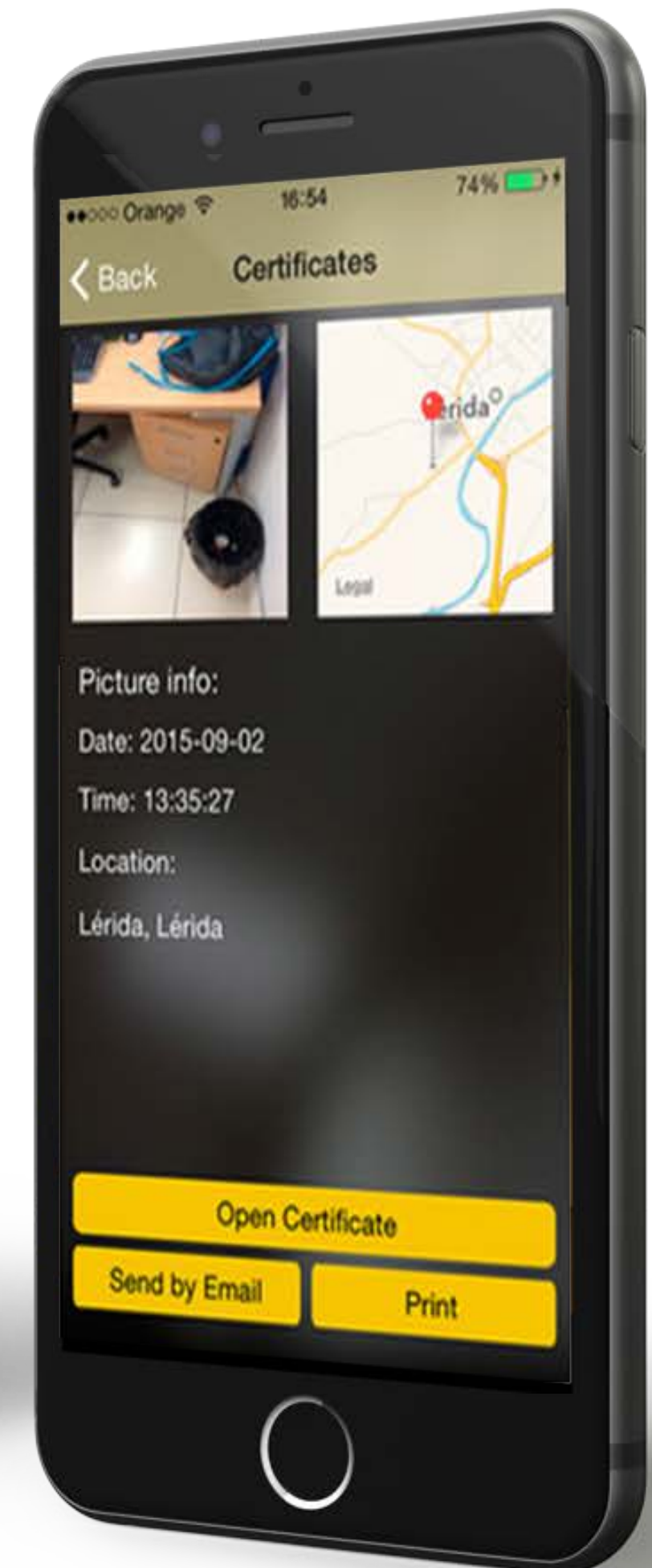
PROJECTS & CLIENTS

FITNESS APP



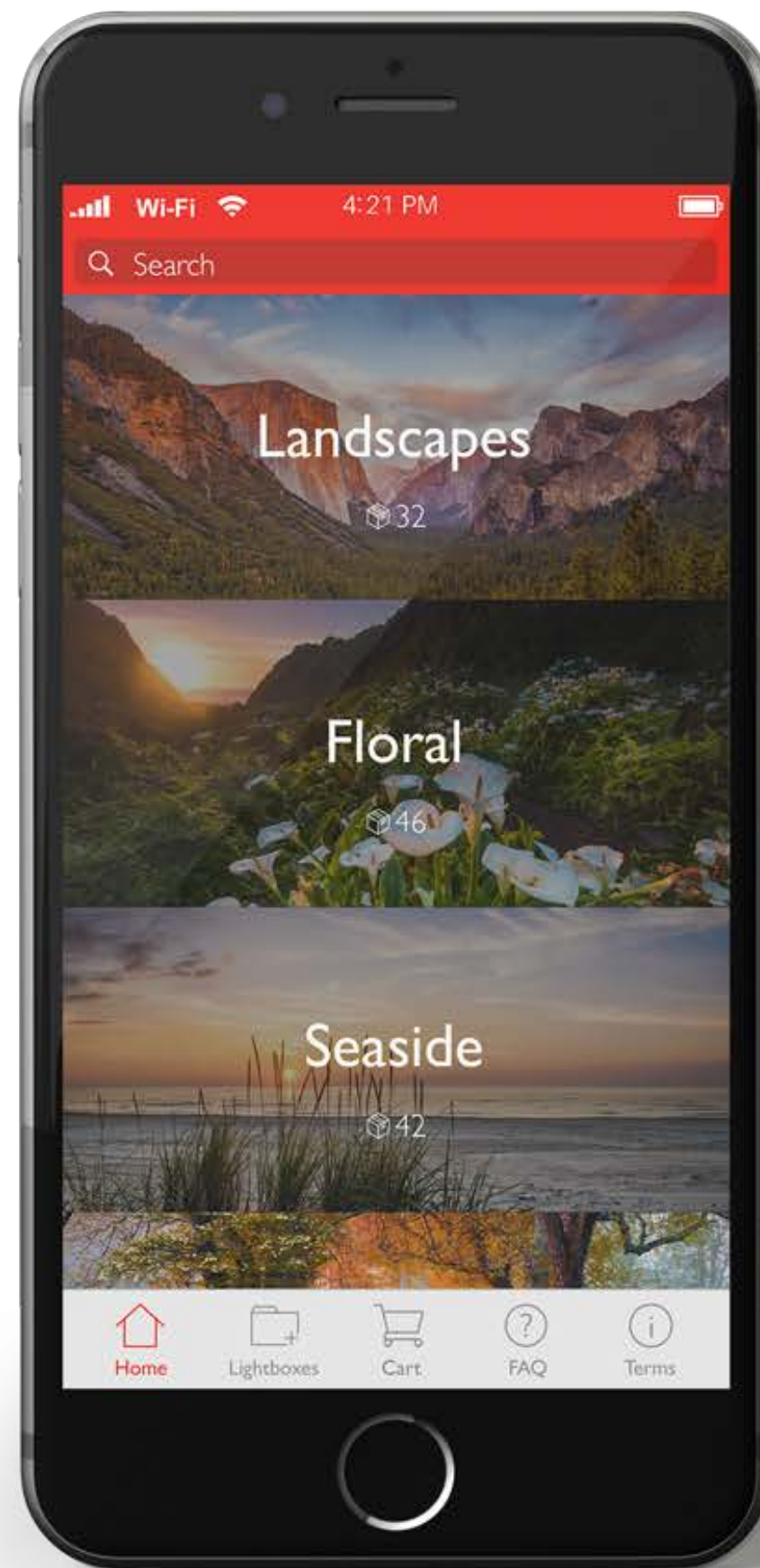
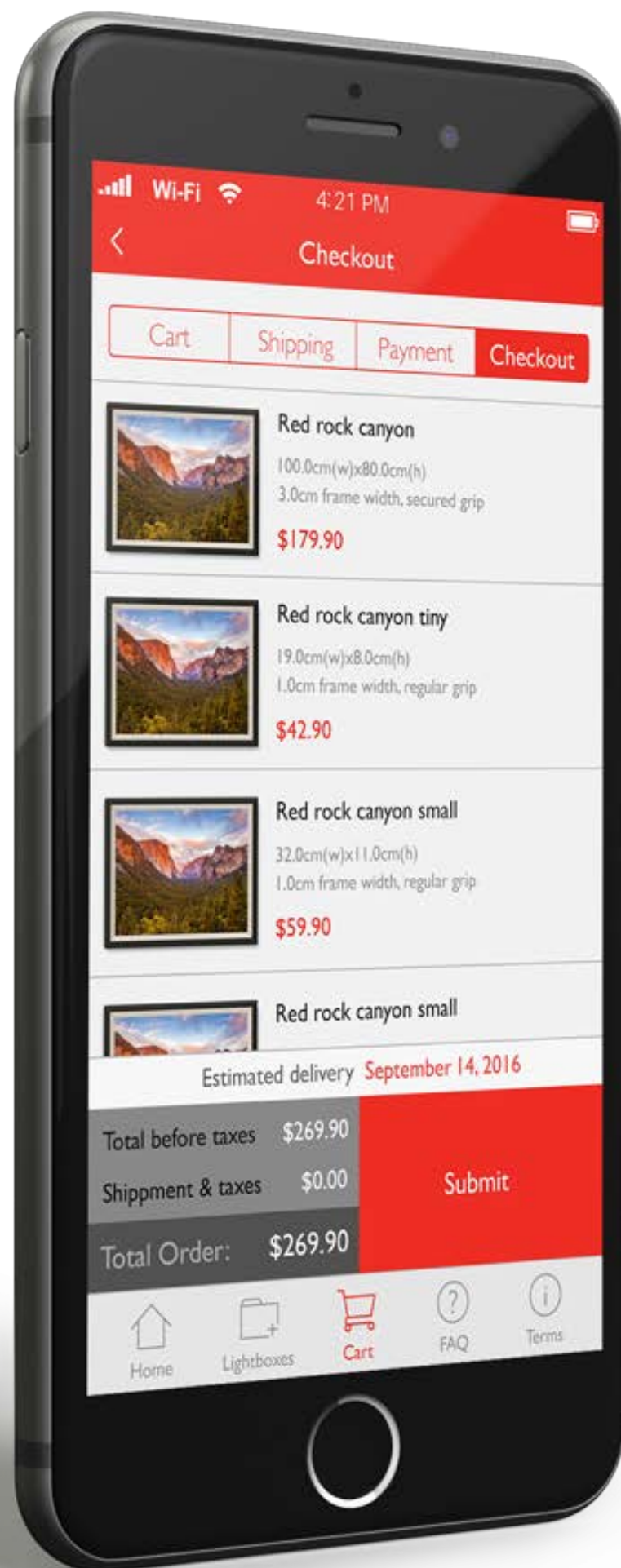
PROJECTS & CLIENTS

STAMPHOTO



PROJECTS & CLIENTS

ART STORE



PROJECTS & CLIENTS

PLUSFRESC

This fidelity app allows the user to collect virtual vouchers to get access to discounts during their next purchase.

This allows to protect the environment reducing waste and avoiding to the clients the need of saving the paper tickets somewhere and to have to remember to bring them during their next purchase.

This improves the purchasing experience and increases the client retention.



PROJECTS & CLIENTS

DEALIN9

This app makes faster to enter into contracts, usually for fidelity cards or fast credits, in less than 9 minutes.

The contracts have a legal validity because they are certified by LleidaNet's tools.

Besides, the client's final signature is registered under ISO norms and can be validated by a graphologist.

This app can be adapted to the needs of every client.

MEDIAMARKT

DealIn9 was adapted to the MediaMarkt's corporate identity too.



PROJECTS & CLIENTS

FORENSIC SIGNATURE ANALYSIS TOOL

As explained before, Dealin9 certifies the client's signatures.

There is a private app that certifies that a signature belongs to the person that is going to sign.





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THANK YOU